

# Lecture 14+15

Given  ${}^0_T{}^3$ , compute  $\theta_1, \theta_2, \theta_3$ .

↓ ( $x, y, \phi$ ) are known.

$$\begin{pmatrix} c\phi & -s\phi & 0 & x \\ s\phi & c\phi & 0 & y \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix}$$

3 link  
planar arm

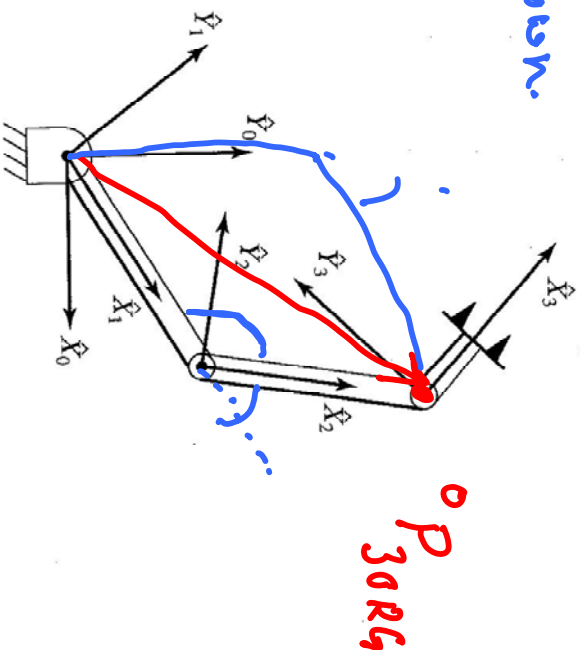


FIGURE 3.7: Link-frame assignments.

We had derived  $O_T$

$$= \left( \begin{array}{ccc|ccc} C_{123} & -R_{123} & 0 & 0 & 0 & 0 \\ R_{123} & C_{123} & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 \\ \hline 0 & 0 & 0 & 0 & 0 & 1 \end{array} \right) \left. \begin{array}{l} L_1 C_1 + L_2 C_{12} \\ L_1 R_1 + L_2 R_{12} \end{array} \right\}$$

Comparing elem. by elem.:

$$L_1 C_1 + L_2 C_{12} = x \quad (1)$$

$$L_1 R_1 + L_2 R_{12} = y \quad (2)$$

$$\theta_1 + \theta_2 + \theta_3 = \phi \quad (3)$$

89. + add ① + ② :

$$l_1^2 + l_2^2 + 2l_1l_2 c_1c_2 + 2l_1l_2 s_1s_2$$

$$= x^2 + y^2$$

$$\Leftrightarrow l_1^2 + l_2^2 + 2l_1l_2 (c_1c_2 + s_1s_2) = x^2 + y^2$$

$$\Leftrightarrow l_1^2 + l_2^2 + 2l_1l_2 (\cos(\theta_1 + \theta_2 - \theta_1)) = x^2 + y^2$$

$$\Leftrightarrow \cos \theta_2 = \frac{x^2 + y^2 - (l_1^2 + l_2^2)}{2l_1l_2} \quad \# 2$$

Two solns.  $\theta_2^*$ ,  $\theta_2^{**} = -\theta_2^*$

To solve for  $\theta_1$ : Sub.  $\theta_2^*$ ,  $\theta_2^{**}$  resp.

in (1) + (2) :

$$(l_1 + l_2 c_2) c_1 - (l_2 s_2) s_1 = 2c$$

$$(l_1 + l_2 c_2) s_1 + (l_2 s_2) c_1 = 2c$$

use # 6 to solve for  $\theta_1$ . one

soln. for  $\theta_1$  for each  $\theta_2$ .

$$\theta_3 = \phi - (\theta_1 + \theta_2)$$

|| Overall, two solns for inv. kin.

Special case: What if  ~~$x_2$~~   $\begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \end{pmatrix}$

Only way this would be satisfied

(see sp. case for eqn #6)

$$\text{if } b_1 + b_2 c_2 = 0 \quad b_2 z_2 = 0$$

$\Downarrow$

$$c_2 = -\frac{b_1}{b_2}$$

$\Downarrow$

$$\theta_2 = 0, \dots$$

$\Downarrow$

$\theta_2 = 0$  Not possible

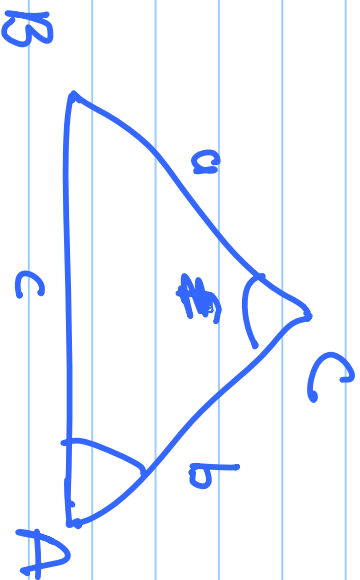
$\theta_2 = \pi$  yes, but only if  $b_1 = b_2$

$$\theta_1 = \theta_2 \quad , \quad \theta_2 = \pi \quad , \quad \theta_1 = \text{arbitrary}$$

Method II: Geometric approach

(application of Cosine law)

$$\cos A = \frac{b^2 + c^2 - a^2}{2bc}$$



easy to follow.

see text.

|| INV. KIN for 6-dof  
Robots

closed form soln: "SOLVABLE"

1995 "ALL six-dof robots with prisms/revolute  
joints are solvable." "does use  
numerical techniques"

Earlier: 1970's Pieper's PhD thesis

All rev. joint robots with three  
consecutive axes interspersing are solvable.

# of Solns: table 4.5

~~dep~~ varies as a func. of  $q_i$ 's

$$q_1 = q_3 = q_5 = 0 \leq 4 \text{ solns}$$

$\|$  no  $q_i$  is zero. 16 solns

PUMA: 8 possible solns. see text  
fig for 4 (position only)

Solns.  
(Fig 4.4, page 105)



Use Pieper's method to carry

but inv. kin for a robot with  
last three joint axes intersecting.

Looking at the structure of (PUMA): (Fig 3.18)  
in text

- ① Length of  ${}^0P_{\text{wrist}}$  is independent of  $\theta_1$
- ②  $z$  coord of  ${}^0P_{\text{wrist}}$  " " "  $\theta_1$
- ③  ${}^0P_{\text{wrist}}$  def. on  $\theta_1, \theta_2, \theta_3$

⇒ ① & ② will give two eqns in

two unknowns,  $\theta_2$  &  $\theta_3$

known  
↓  
hopefully we will be able to solve them.

$$\begin{pmatrix} x \\ y \\ z \end{pmatrix} = P^0 P^1 \dots P^{i-1} P^i \dots P^3$$

from  $i-1$  matrix, we obtain

$$P^3 P^4 = \begin{pmatrix} a_3 \\ -s k_3 d_4 \\ c k_3 d_4 \end{pmatrix} = \begin{pmatrix} f_1(\theta_3) \\ f_2(\theta_3) \\ f_3(\theta_3) \end{pmatrix}$$

where

...

$$f_1 = a_3 c_3 + d_4 s a_3 s_3 + a_2,$$

$$f_2 = a_3 c a_2 s_3 - d_4 s a_3 c a_2 c_3 - d_3 s a_2 c a_3 - d_3 s a_2,$$

$$f_3 = a_3 s a_2 s_3 - d_4 s a_3 s a_2 c_3 + d_4 c a_2 c a_3 + d_3 c a_2.$$

$${}^0 P_{4BRL} = \begin{matrix} 0 & 1 & 1 \\ & 1 & 1 \\ & & 2 \end{matrix} \begin{pmatrix} f_1(\theta_3) \\ f_2(\theta_3) \\ f_3(\theta_3) \end{pmatrix}$$

$\underbrace{\hspace{10em}}_{\mathcal{J}} = \begin{pmatrix} g_1(\theta_2, \theta_3) \\ g_2(\theta_2, \theta_3) \\ g_3(\theta_2, \theta_3) \end{pmatrix}$

Using (3.6) for  ${}^0T$  and  ${}^1T$  in (4.43) we obtain

$${}^0P_{4ORG} = \begin{bmatrix} c_1g_1 - s_1g_2 \\ s_1g_1 + c_1g_2 \\ g_3 \\ 1 \end{bmatrix} \quad (4.46)$$

where

$$\begin{aligned} g_1 &= c_2f_1 - s_2f_2 + a_1, \\ g_2 &= s_2c\alpha_1f_1 + c_2c\alpha_1f_2 - s\alpha_1f_3 - d_2s\alpha_1, \\ g_3 &= s_2s\alpha_1f_1 + c_2s\alpha_1f_2 + c\alpha_1f_3 + d_2c\alpha_1. \end{aligned} \quad (4.47)$$

We now write an expression for the magnitude squared of  ${}^0P_{4ORG}$ , which is seen from (4.46) to be

$$r = g_1^2 + g_2^2 + g_3^2 \quad (4.48)$$

or, using (4.47) for the  $g_i$ , we have

$$r = f_1^2 + f_2^2 + f_3^2 + a_1^2 + d_2^2 + 2d_2f_3 + 2a_1(c_2f_1 - s_2f_2). \quad (4.49)$$

We now write this equation, along with the Z component equation from (4.46), as a system of two equations in the form

$$\begin{aligned} r &= (k_1c_2 + k_2s_2)2a_1 + k_3, \\ z &= (k_1s_2 - k_2c_2)s\alpha_1 + k_4, \end{aligned} \quad (4.50)$$

$P_{\text{4 OR 6}}$

$$= \begin{matrix} 0 \\ 1 \end{matrix}^T \begin{pmatrix} g_1(\theta_2, \theta_3) \\ g_2(\theta_2, \theta_3) \\ g_3(\theta_2, \theta_3) \end{pmatrix}$$

$$= \underbrace{\begin{pmatrix} c_1 g_1 - s_1 g_2 \\ s_1 g_1 + c_1 g_2 \\ g_3 \end{pmatrix}}_1$$

$\sqrt{x^2 + y^2 + z^2}$    
 $\parallel$    
 length of  $\vec{p}_{uorq}$

$$x^2 + y^2 + z^2 = g_1^2 + g_2^2 + g_3^2$$

$z = g_3$

$\Rightarrow$  see eqn. 4.9 above

$g_1, g_3$  both known

we get  $\vec{p}_{uorq}$  from  $\vec{p}_{uorq}$  we move above

$3$ -comp of  $\vec{p}_{uorq}$

$$\left( \frac{g_2 - k_3}{2a_1} \right)^2 + \left( \frac{g_3 - k_4}{2a_1} \right)^2 = k_1^2 + k_2^2$$

$\Rightarrow$  use  $u = \tan \theta_{3/2}$  : 4<sup>th</sup> order eqn in  $u$

$\Rightarrow$  4 possible solns. for  $\underline{\theta_3}$

for last 3 joint-vars:  $\theta_4, \theta_5, \theta_6$

One can see that

Rot. around  $Z_4^1, Z_5^1$  and  $Z_6^1$  are

$R_{Z^1 Y^1 Z^1}(\alpha, \beta, \gamma)$  the same as  $Z-Y-Z$  Euler rotation applied to frame  $\{u, y, z\}$  with the caveat that

$$\begin{cases} \alpha = \theta_4 \\ \beta = -\theta_5 \\ \gamma = \theta_6 \end{cases}$$

use Eqn. (2.74) in Ch 2 (Inv. of Euler for  $\{R\}$  Rotation)

$${}^4 R_4 \theta_4 = 0$$

$${}^6 R_6 =$$

$$\left( {}^0 R \right)^{-1} \left( {}^6 R \right)$$

3.1 Examples: kinematics of two industrial robots

Known  $\theta_1, \theta_2, \theta_3$  are solved for.

$${}^2 R = {}^2 R_4$$

$${}^4 R = -{}^5 R_5$$

known

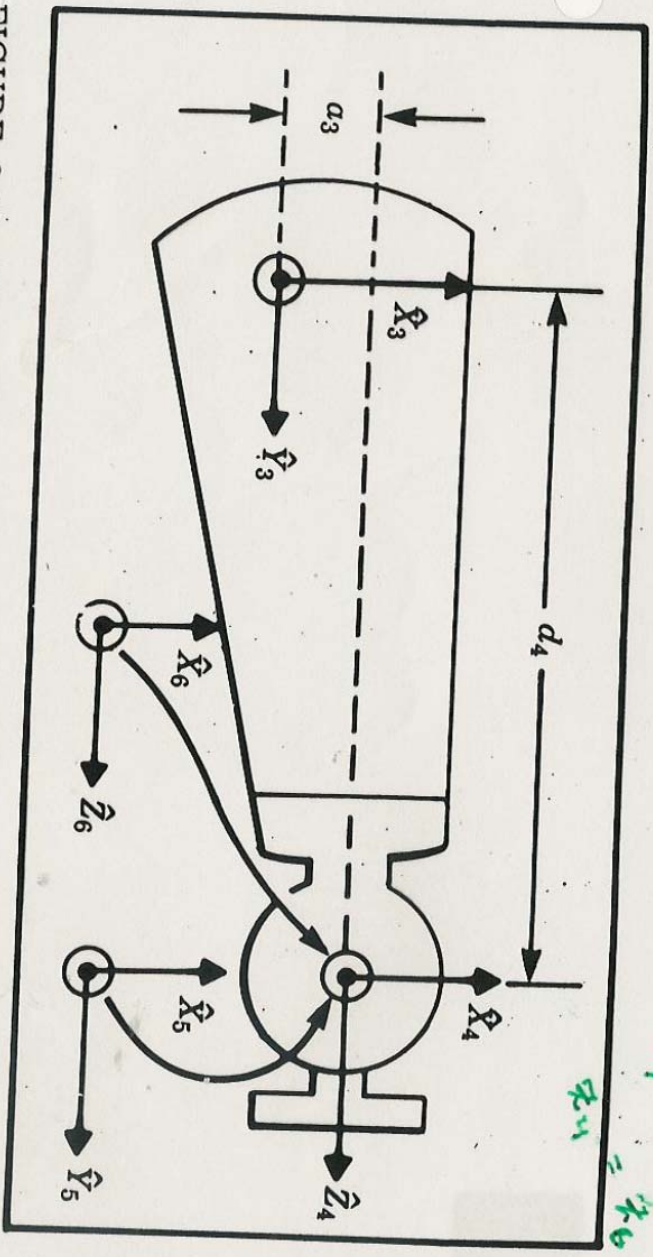


FIGURE 3.19 Kinematic parameters and frame assignments for the forearm of the PUMA 560 manipulator.



Two Soln. for inv. Euler Comput.

$$\alpha = \alpha^*, \quad \alpha^* + 180^\circ \quad \kappa = 0$$

$$\beta = \beta^*, \quad -\beta^* \quad \beta = 45^\circ$$

$$\gamma = \gamma^*, \quad \gamma^* + 180^\circ$$

↓ ↓  
Soln I flipped Soln. Soln II  
for these values  
illustrate Ed  
with Timmer  
in Toy class

Hence, overall eight possible soln. for  
inv. KIN. (last three joint axes  
in reverse)