

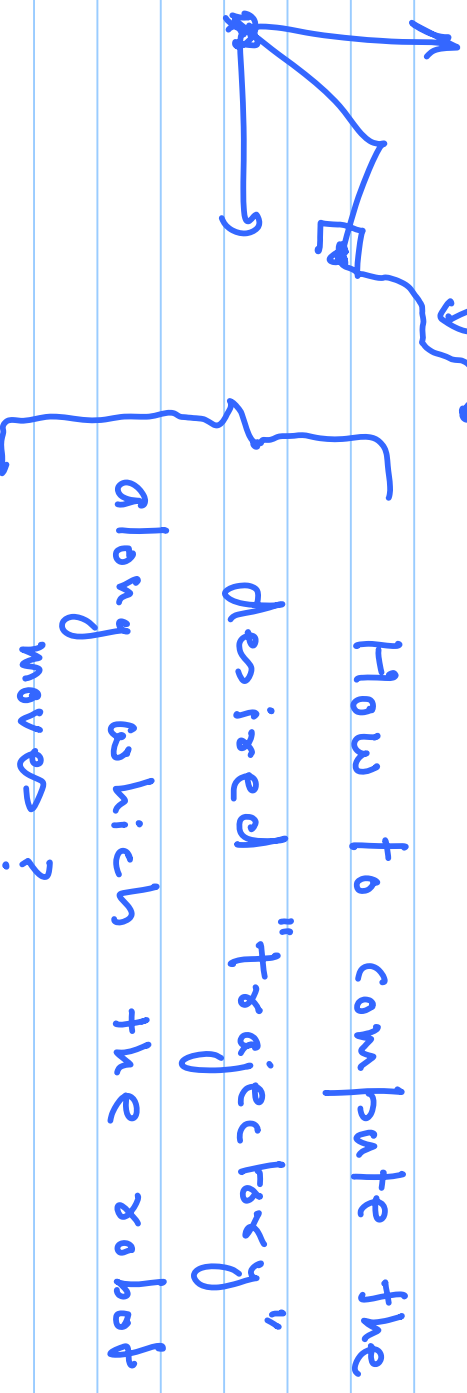
# Lecture 24



|| We will come back to "dynamics" (Ch. 6)  
|| after traj. planning (Ch. 7)

## Trajectory Planning:

motion or trajectory



How to compute the

desired "trajectory"

along which the robot

moves?

1) specifying (user interface): How will an operator/user specify the desired motion?

2) infernal representation of the (in the computer) entire motion // ← functions

3) "generate the actual trajectory"  
"sampling" the internal  
mech. at appropriate  
sampling rates.  
→ 20-50 Hz rates

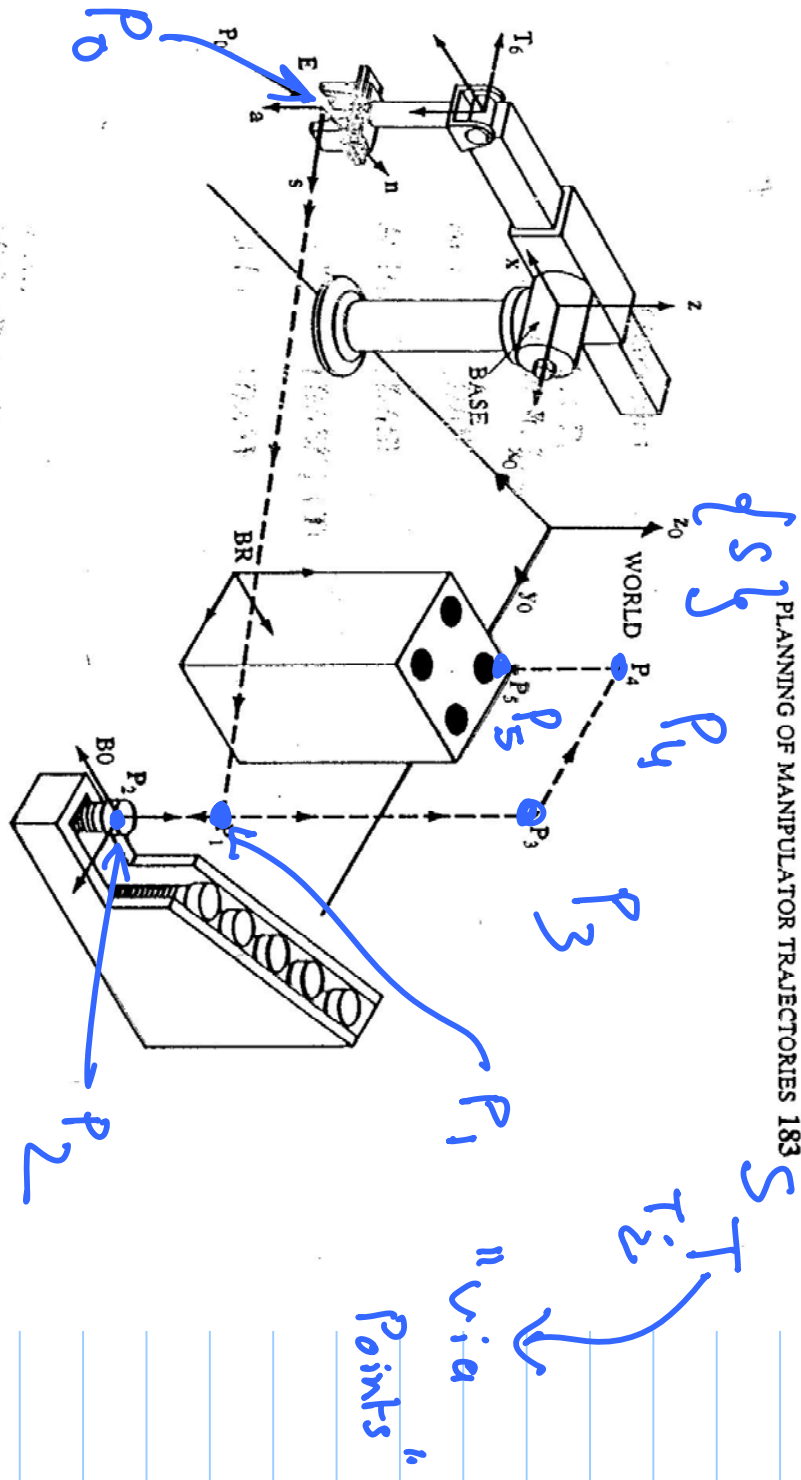


Figure 4.6 Figure for the example.

Traj. Specification: in terms of intermediate frames  $S_T$ ,  $T_i$ , called

via points. Start point

Goal point

problematic

Cartesian space

① Motion in between via points is trajectory plann. a basic primitive: such as a

straight line

easier  
joint space

② no constraints on motion in between.

trajectory planning.

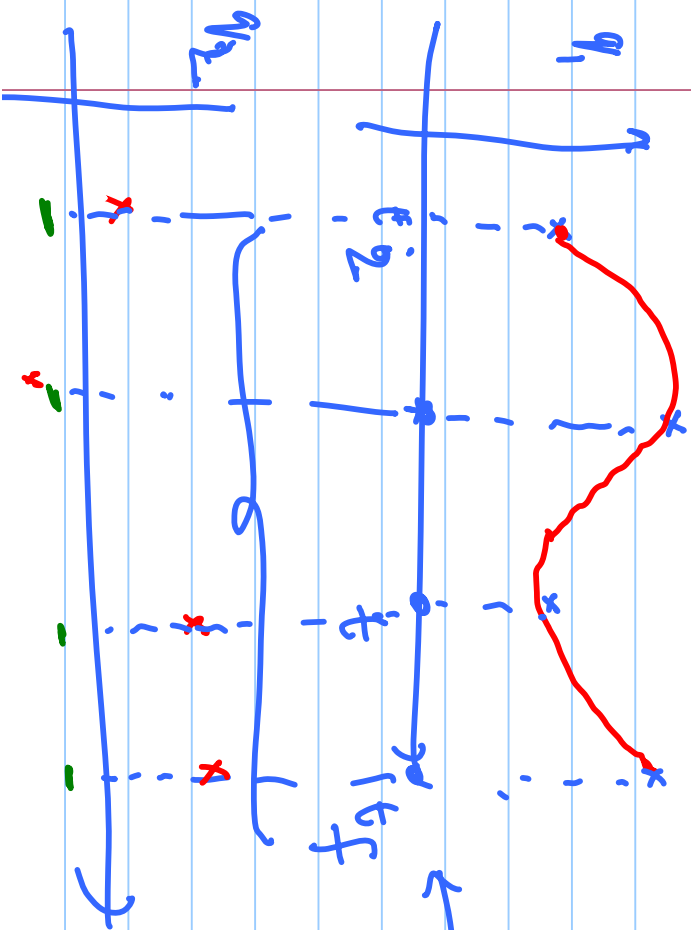
$$S \quad T \quad T_2 \quad \xrightarrow{\text{Inv. kin}} \text{"SOLVE"} \quad \begin{pmatrix} q_{i1} \\ q_{i2} \\ \vdots \\ q_{in} \end{pmatrix} = \underline{q}_2$$

Trajectory:  $\rightarrow$  a time function of joint variable

$$q(t) : t = (t_i, t_f)$$

Each segment is assigned a time interval.

"Smooth function to interpolate between these



points"

Smoothness Constraints: Continuous velocity

$$\underline{C^{1,v}}$$

A function in  $C^k$ :  $\mathbb{R}^{1n}$  derivative in Continuous acceleration

$$C^0$$

$$C^1, C^2, \dots$$

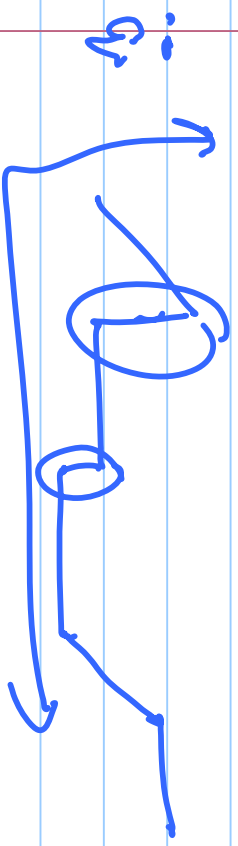
continuous

$$C^\infty$$

$$v_{C^2}$$

$$C^1 \text{ or } C^2$$

← *more desirable*



Traj planning:

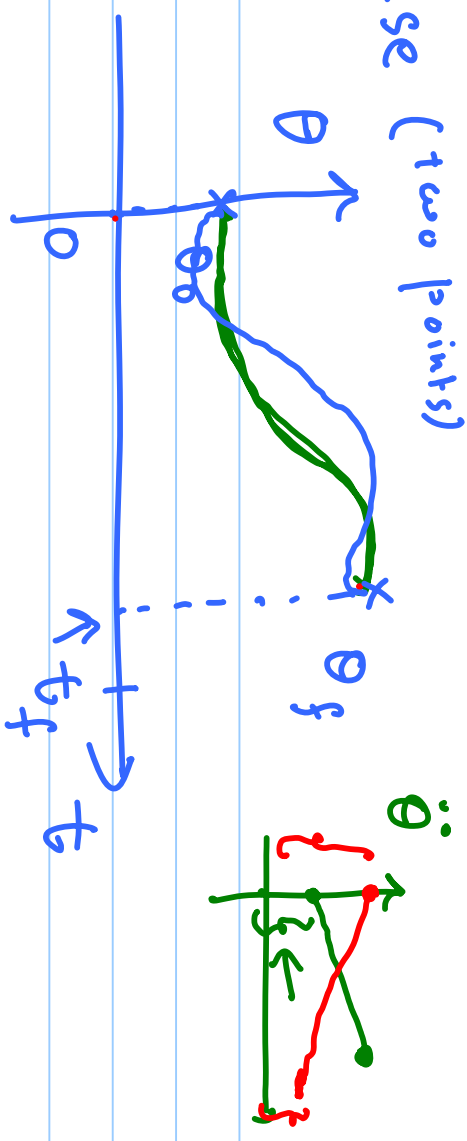
$C^2$  or  $(C^1)$  function interpolating via points.

# 1. Simple case (two points)

Constraints:

$$\theta(t) \Big|_{t=0} = \theta_0$$

$$\theta(t) \Big|_{t=t_f} = \theta_f$$



Choose a "class" of functions to "interpolate"

$$\dot{\theta}(t) \Big|_{t=0} = 0$$

$$\dot{\theta}(t) \Big|_{t=t_f} = 0$$

→ [polynomials of degree "n"]

$$\theta(t) = \sum_{i=0}^n a_i t^i = a_0 + a_1 t + a_2 t^2 + \dots$$

↳ Constraints

Constraints: smoothness, interpolation

||

↓ # of constraints = # of co-egs to be determined.

fit a cubic =  $n+1$  for an  $n$ -deg polynomial

$$\theta(t) = a_0 + a_1 t + a_2 t^2 + a_3 t^3$$

$$\theta(t) \Big|_{t=0} = \theta_0 = a_0$$

$$\dot{\theta}(t) \Big|_{t=0} = 0 = a_1$$

$$\theta(t) \Big|_{t=t_f} = \theta_f = a_0 + a_1 t_f + a_2 t_f^2 + a_3 t_f^3$$

$$\dot{\theta}(t) \Big|_{t=t_f} = 0 = a_1 + 2a_2 t_f + 3a_3 t_f^2$$



4 eqns. in 4 unknowns (6-~~eff~~);  
(linear in co-effs  $a_i$ ) Solve, and we get

$$\left\{ \begin{aligned} a_0 &= \theta_0 \\ a_1 &= 0 \\ a_2 &= \frac{3}{t_f^2} (\theta_f - \theta_0) \\ a_3 &= -\frac{2}{t_f^3} (\theta_f - \theta_0) \end{aligned} \right.$$

if we sayd: condt. of acc.

$$(c^2) : \begin{cases} \ddot{\theta} \Big|_{t=0} = 0 \\ \ddot{\theta} \Big|_{t=t_f} = 0 \end{cases}$$

2 more constraints

total # of const. = 6  $\Rightarrow$  fifth deg. poly

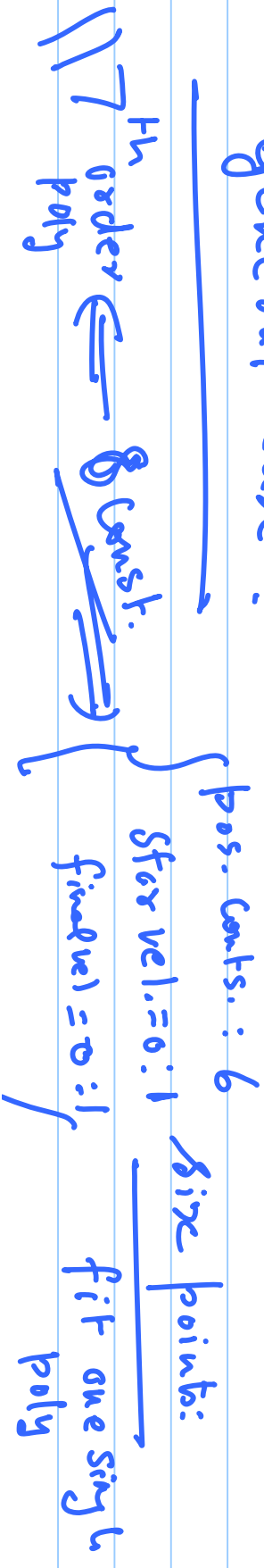
high deg. polys  $\Rightarrow$  more smoothness

but more

"extraneous"

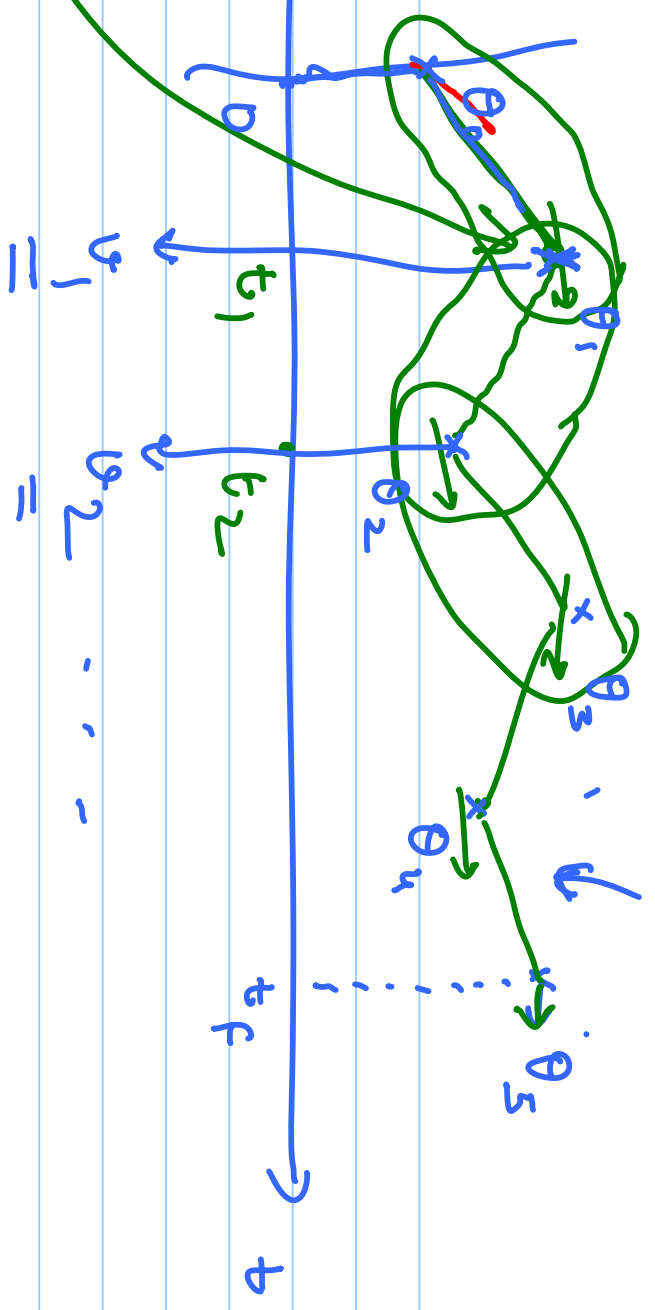
motion of the  
joint,

General case:



$z \rightarrow i$ -th  
via point

be careful  
of ambiguity  
with joint  
numbers



How to specify  $u_i$ 's :

$$\frac{\theta_1 - \theta_0}{t_1} + \frac{\theta_2 - \theta_1}{t_2 - t_1}$$

① user specifies  $\leftarrow$

② "arbitrary way of choosing it"

$\theta_i$  = average of the two slopes  
at the via point  $z_i$

fit pairwise  
cubic

→  $\int \int \int$  (3) → Urel. is continuous  $\leftarrow$  "n-1" cons

→ "piecewise  $C^k$  functions" → acc. is continuous  $\leftarrow$  "n-1" const.

→ "Splines" or spline functions