

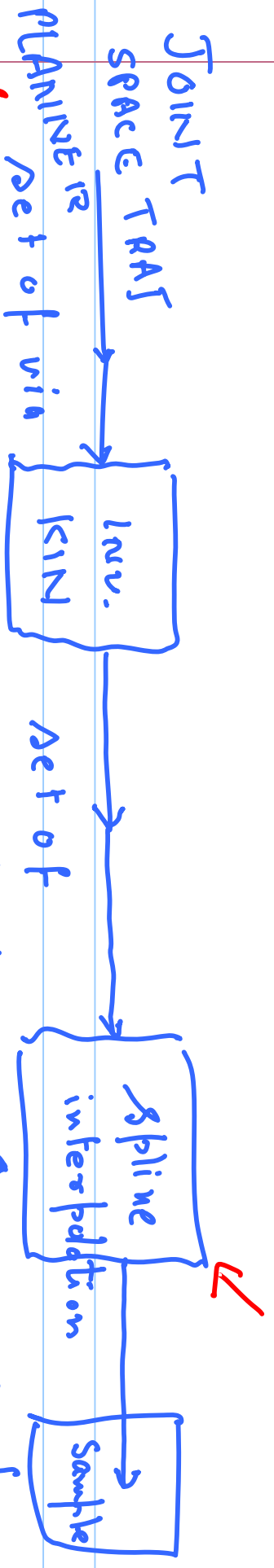
Lecture - 29 + 30

We know how to interpolate a set of via points via smooth cubic/parabolic functions.

Traj. planning:

- ① Joint-space
- ② Cartesian space

JOINT SPACE TRAJECTORY



points

$$q_{T_i} \\ N_i$$

Set of via points

$$q_i = (q_{1i}, \dots, q_{Ni})$$

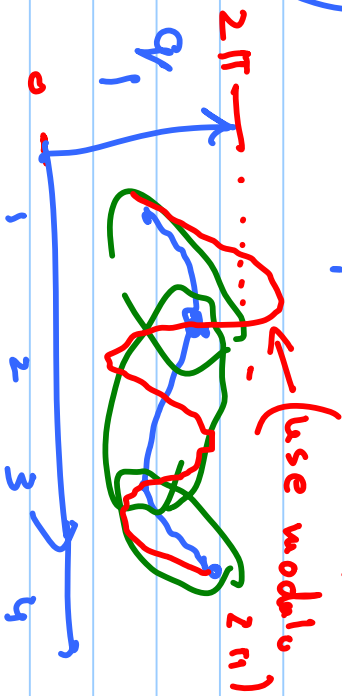
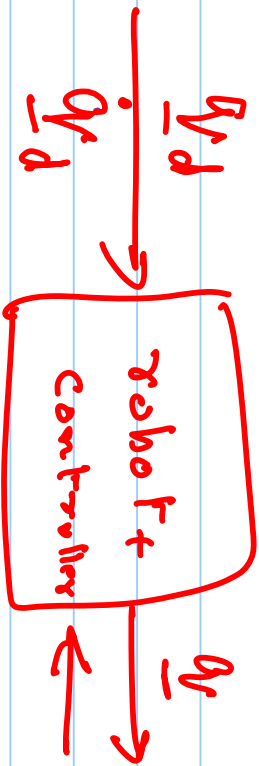
internal rep.

$$q_i-d$$

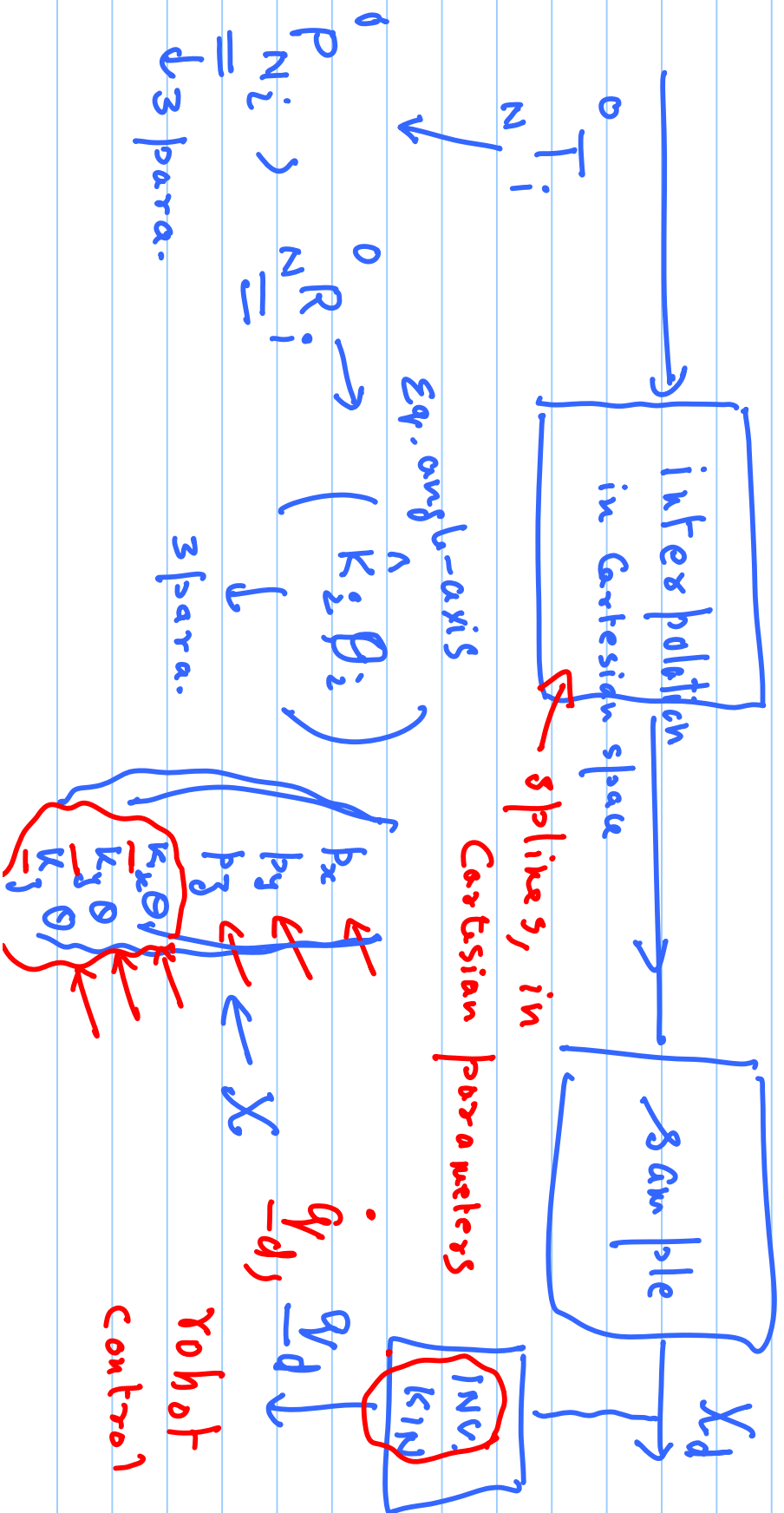
- ① Simple to implement
- ② No idea of how

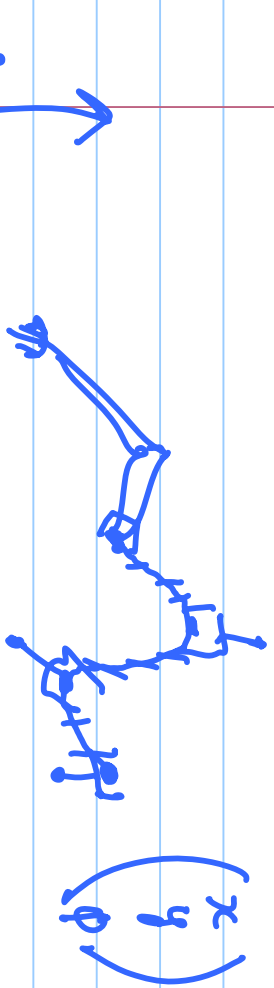
The end-eff.

would move



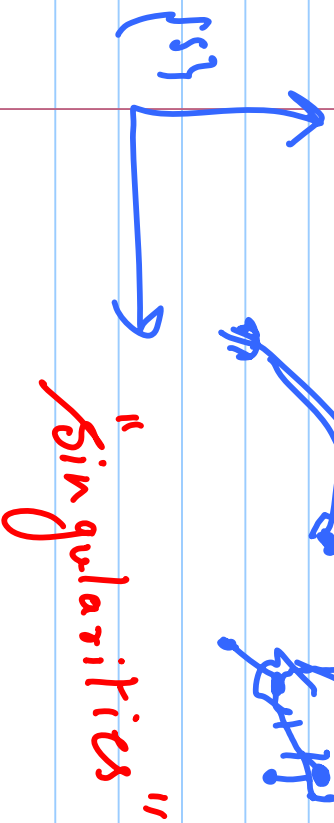
Cartesian Space Traj planning:





$$\dot{q} = J^{-1} \dot{x}$$

$$\ddot{q} = \dot{J}^{-1} \dot{x} + J^{-1} \ddot{x}$$



"Singularities" \rightarrow problem in

Cartesian sp. Traj planners

\rightarrow "trap" singularity situations
"detect and stop"

Problems:

① type I:

path may go through unreachable workspace.

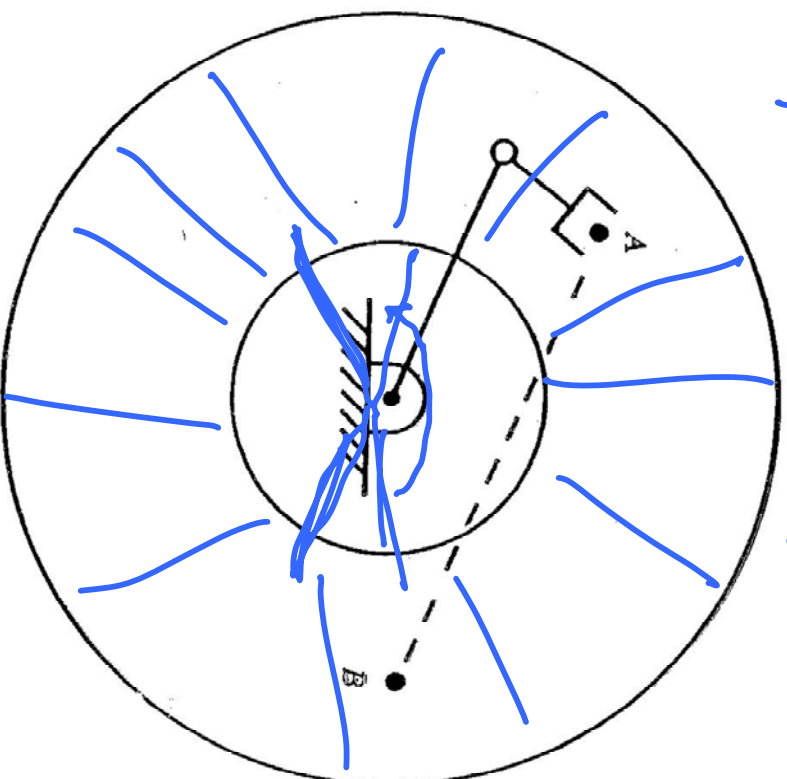


FIGURE 7.13 Cartesian path problem type I

Problems of type 1. Intermediate points ...

can be detected in advance, provided you can clear the robot workspace.

example 5.5, page 153

7.5 Geometric problems with Cartesian paths \perp

$$\dot{\theta}_1 = \frac{c_{12}}{b_1 s_2} \leftarrow$$

\nearrow as $\theta_2 \rightarrow \pi$

$$\dot{\theta}_2 = \frac{-c_1}{b_2 s_2} \frac{c_{12}}{b_1 s_2}$$

$b_1 \approx b_2$

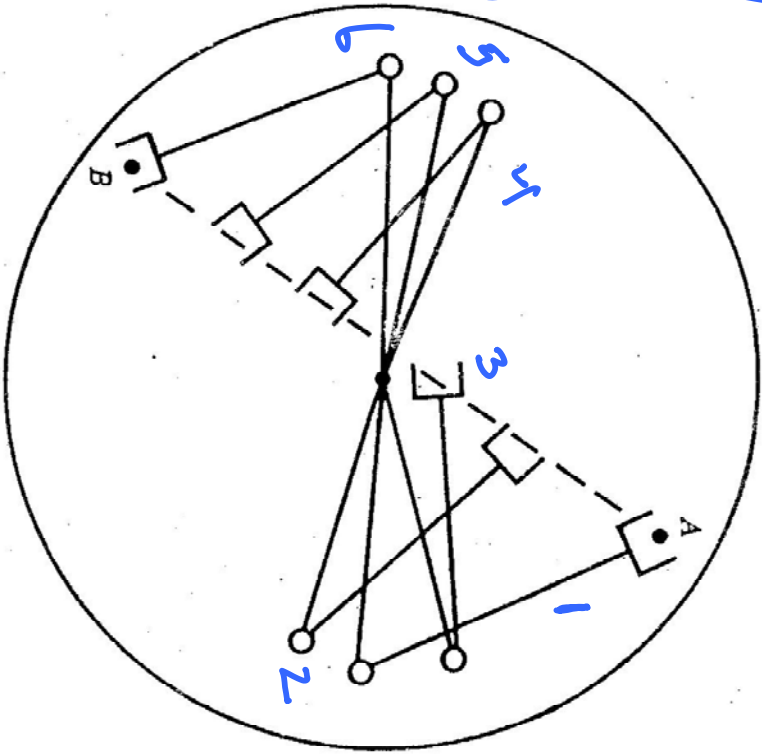


FIGURE 7.14 Cartesian path problem type 2

type 2

Singularities

Type 3: "joint limits" : may divide your robot work space into disconnected regions.

7 Trajectory generation

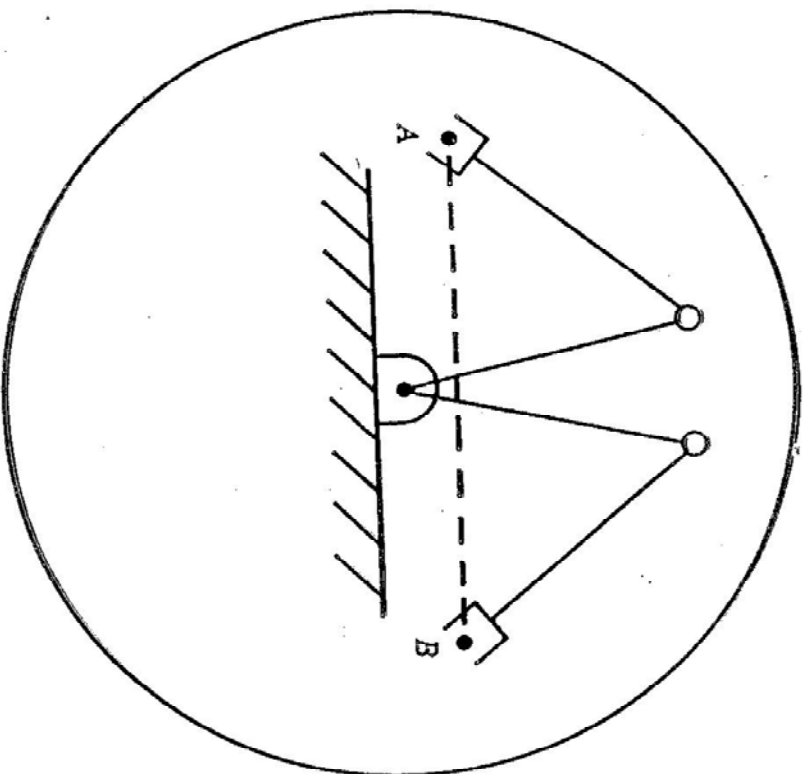


FIGURE 7.13 Cartesian path problem type 3

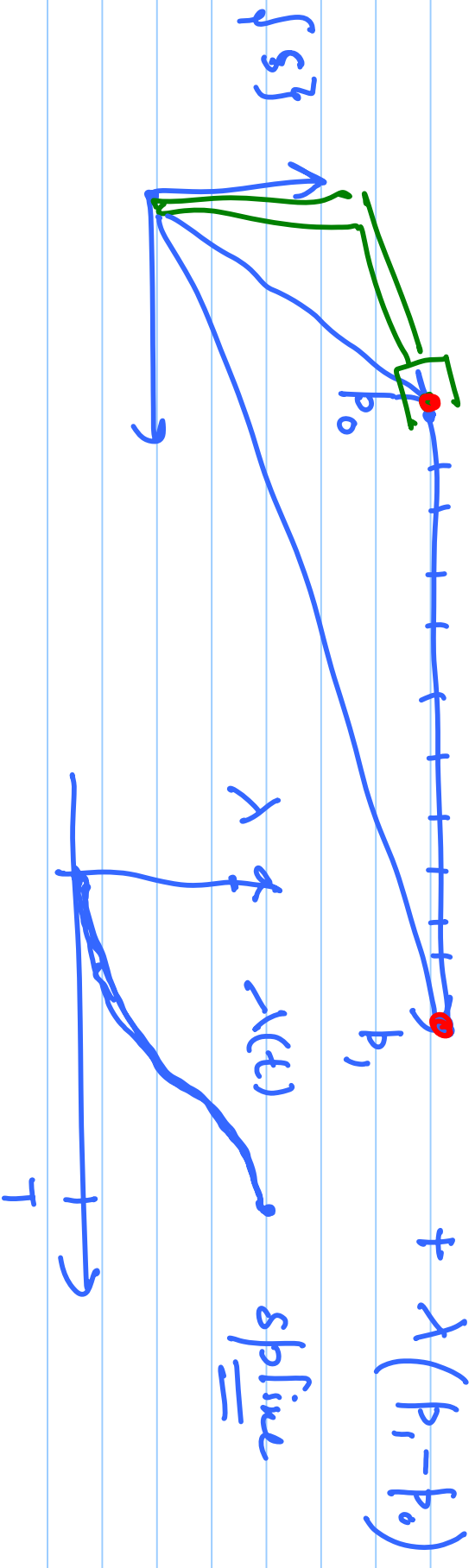
LaTeX code in the

NOT
TEST IN

Cartesian space trajectory planning;

follow a prescribed path in
Cartesian space.

$$p(\lambda) = p_0$$



$$p(\lambda(t)) : p(t)$$



parameter circle
w.r.t. λ

$$p(\lambda) = \begin{bmatrix} r_c \cos(\lambda/r_c) \\ r_c \sin(\lambda/r_c) \\ 0 \end{bmatrix}$$

Rotations: Smooth rotation around
a "fixed" axis.

$$R_0(t=0) \quad \underline{R}_1 \quad (t=t_1)$$

$$\underline{R}(t) = R_0 \cdot \underline{R_D}(t) \leftarrow$$

↓
Drive Rotation

$$R(t) \Big|_{t=0} = R_0$$

$$R(t) \Big|_{t=t_1} = R_1$$

$$R_1 = R_0 R_D(t_f)$$

$$\Rightarrow R_D(t_f) = \underbrace{\left[R_0^T R_1 \right]}$$

↓
 $R_k(\theta) \rightarrow$ gives me
 \downarrow
 n_k, θ_k^f

$$R_D(t=0) = I$$

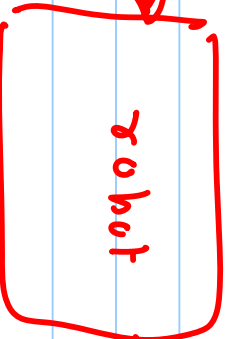
$$R_D(t) = R_k^n[\theta_k^f]$$



Dynamics

τ

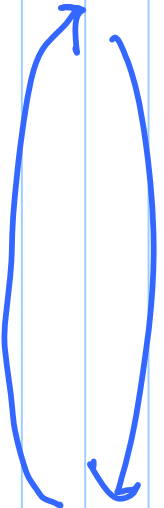
Torques



$\theta, \dot{\theta}, \ddot{\theta}$
 $\underline{\theta}(t)$

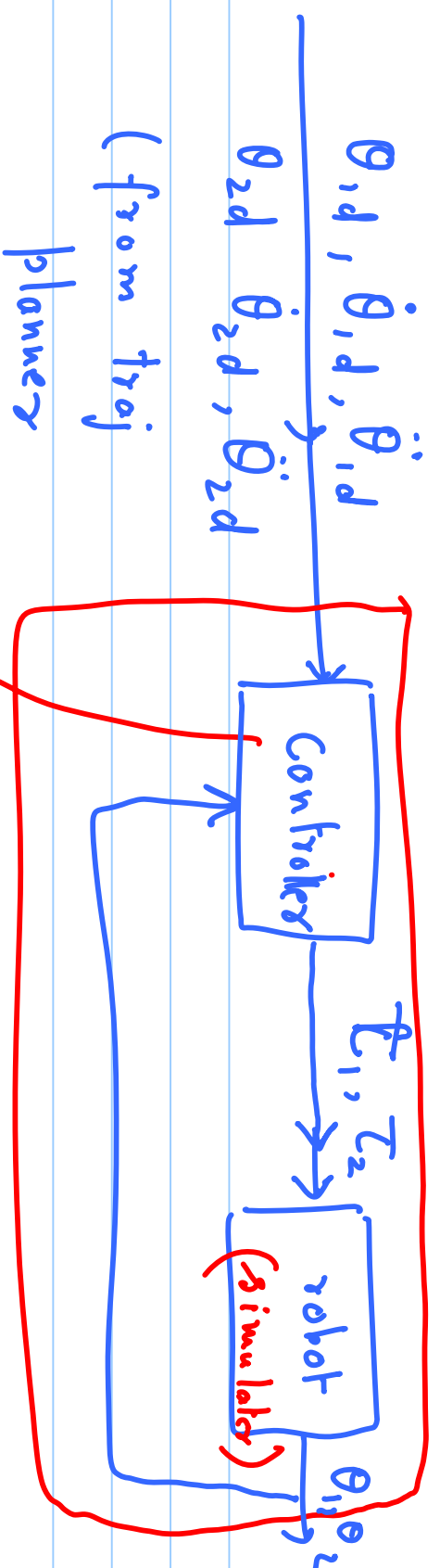
forward

τ



$\dot{\theta}, \ddot{\theta}$
 $\underline{\theta}, \underline{\dot{\theta}}, \underline{\ddot{\theta}}$

inverse



(from traj
planner

inverse computation

Dynamic Eqns. for a manipulator

- ① Rigid body in 3-D
- ② apply it to robot,
iteratively

~~1a~~ 1a velocities, acc. accrom diff.
frames.

1b forces/torques for a rigid body

(Newton's 2nd law: generally)
 Newton - Euler Eqns.

1a) : Vel & acc. across frames:

$$\begin{aligned}
 {}^A Q &= {}^A P_{BORG} + {}^B R_Q \\
 &= {}^A \dot{P}_{BORG} + {}^B R_Q + {}^A \dot{R}_B \\
 {}^A V_Q &= \frac{d}{dt} [{}^A Q] = V_{BORG} \quad \text{I}
 \end{aligned}$$

$$\text{II} \rightarrow {}^A \Omega_B \times ({}^A R_B Q)$$

$${}^A \dot{V}_Q = {}^A \dot{V}_{\text{BoRG}} + \frac{d}{dt} (\text{I}) + \frac{d}{dt} (\text{II})$$

$$\frac{d}{dt} \begin{bmatrix} {}^A R^B \\ {}^B R^Q \\ V_Q \end{bmatrix} = {}^A \cdot {}^B R^Q V_Q + {}^A R^B \cdot V_Q$$

$$= \underline{{}^A R^B \times ({}^A R^B V_Q)} + {}^A R^B \dot{V}_Q$$

$$\frac{d}{dt} \begin{bmatrix} {}^A R^B \times ({}^A R^B V_Q) \end{bmatrix} = {}^A \dot{R}^B \times ({}^A R^B V_Q) + {}^A R^B \times \left[\frac{d}{dt} ({}^A R^B V_Q) \right]$$

$$= \underbrace{{}^A \Omega_B \times ({}^A R_B Q) + {}^A \Omega_B \times \left[{}^A \Omega_B \times {}^A R_B Q + {}^A R_B V_Q \right]}_{\text{Coriolis}}$$

Collating all terms:

Coriolis

$$\begin{aligned} {}^A \dot{V}_Q &= {}^A \dot{V}_{\text{BORG}} + 2 {}^A \Omega_B \times ({}^A R_B V_Q) \\ &= \text{lin. acc. of } \underline{\underline{{}^A \dot{V}_{\text{BORG}}}} + \underline{\underline{{}^A \Omega_B \times {}^A R_B Q}} + \underline{\underline{{}^A \Omega_B \times ({}^A \Omega_B \times {}^A R_B Q)}} \end{aligned}$$

orig. of {13} and ~~ang. acc. of {13} and to {A?}~~

Centrifugal

\rightarrow ang - acc.
due to "interaction"
of two ang. velo.