


**ENSC327**  
**Communication Systems**  
**26: Raised Cosine Pulse**  
**and Eye Diagram**



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# Outline

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- 6.4 Raised cosine pulse spectrum
- 6.6 Eye Diagram

# Nyquist Pulse Shaping Condition

$$\sum_{k=-\infty}^{\infty} P(f + \frac{k}{T_b}) = T_b \sqrt{E}.$$

□ Nyquist channel and Nyquist bandwidth:

- If the bit duration is fixed at  $T_b$ , or bit rate  $R_b$  is  $1/T_b$ , then the transmission bandwidth is

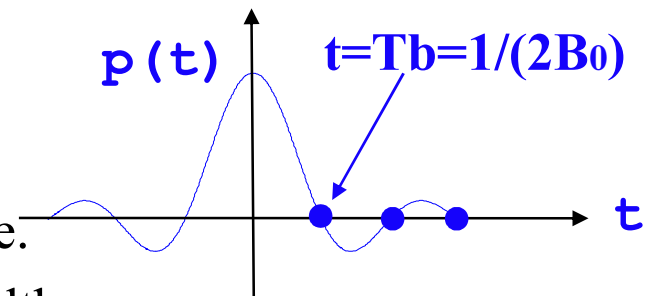
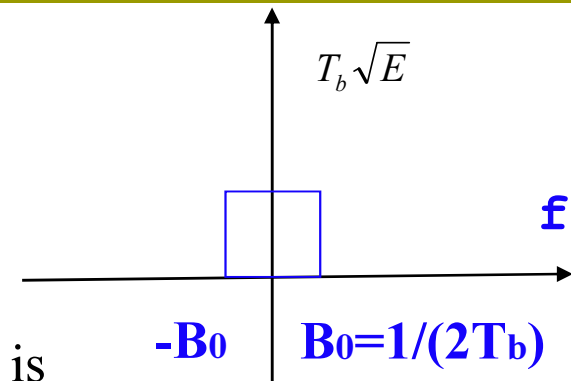
$$B_T \geq B_0 = \frac{1}{2T_b} = \frac{1}{2} R_b$$

so the **minimal** bandwidth is half of the bit rate.

- On the other hand, if the transmission bandwidth is fixed at  $B_T$ , then

$$R_b \leq 2B_T$$

- the **maximal** transmitted bits per second (bit rate) is twice of the bandwidth.

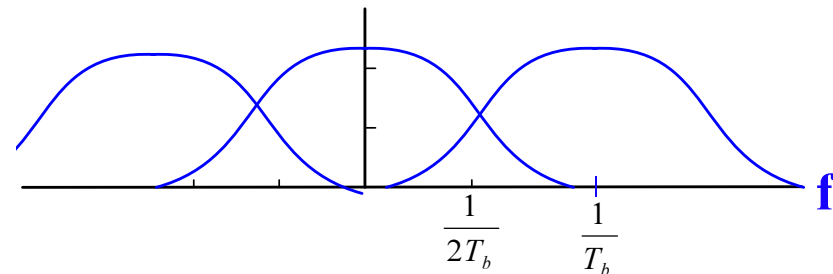


# Examples of zero ISI spectrum

- If BW of  $P(f)$  is greater than  $1/(2T_b)$ , there are infinite possible solutions to satisfy

$$\sum_{k=-\infty}^{\infty} P\left(f + \frac{k}{T_b}\right) = T_b \sqrt{E}.$$

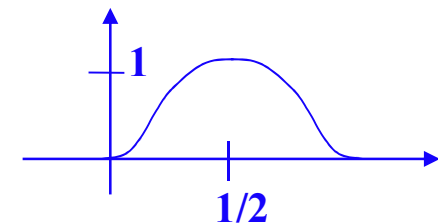
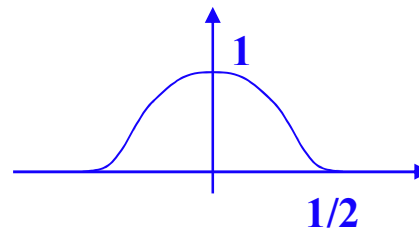
- In particular, if the BW of  $P(f)$  is less than  $1/T_b$ , then the summation only involves two terms at each frequency, which can be easily satisfied:



# Raised Cosine Spectrum

- For example, the previous case can be achieved by using **raised cosine function**.
- If  $T_b = 2$ . Let

$$P(f) = 1/2(1 + \cos 2\pi f)$$



Many other functions also satisfy the requirement, for example,  $P(f)$  can be a triangle. But the cosine function has some nice properties.

# Raised Cosine Spectrum

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□ The previous example can be generalized.

□ **Raised Cosine Spectrum:** Let  $2B_0 = 1/T_b$ , or  $T_b \sqrt{E} = \frac{\sqrt{E}}{2B_0}$

$f_1$  : cut - off frequency.

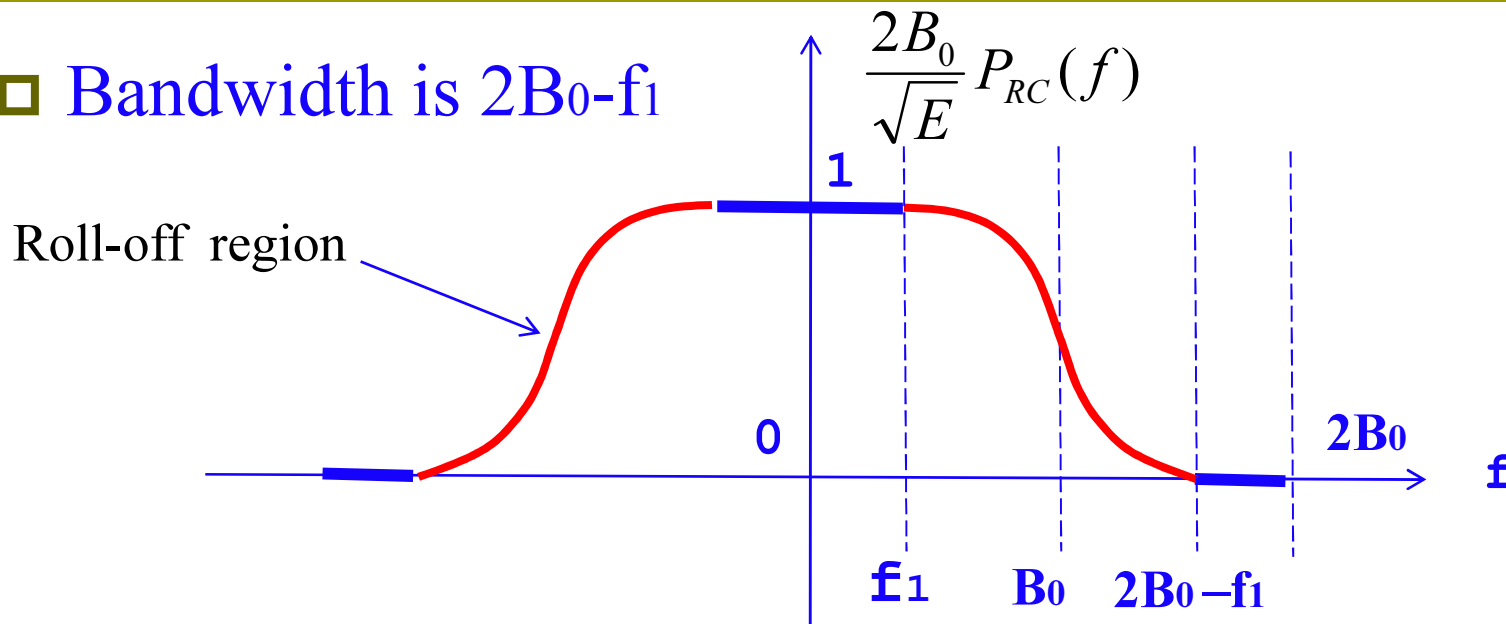
**Matlab functions:**

`rcosfir ( )` : FIR

`rcosine ( )` : FIR/IIR

# Example: Raised Cosine Spectrum

- Bandwidth is  $2B_0 - f_1$



- Constant for  $f < f_1$ , raised cosine for  $f$  in  $[f_1, 2B_0 - f_1]$ .

$$\frac{\pi(|f| - f_1)}{2(B_0 - f_1)}: \text{ scales } [f_1, 2B_0 - f_1] \text{ to } [0, \pi].$$

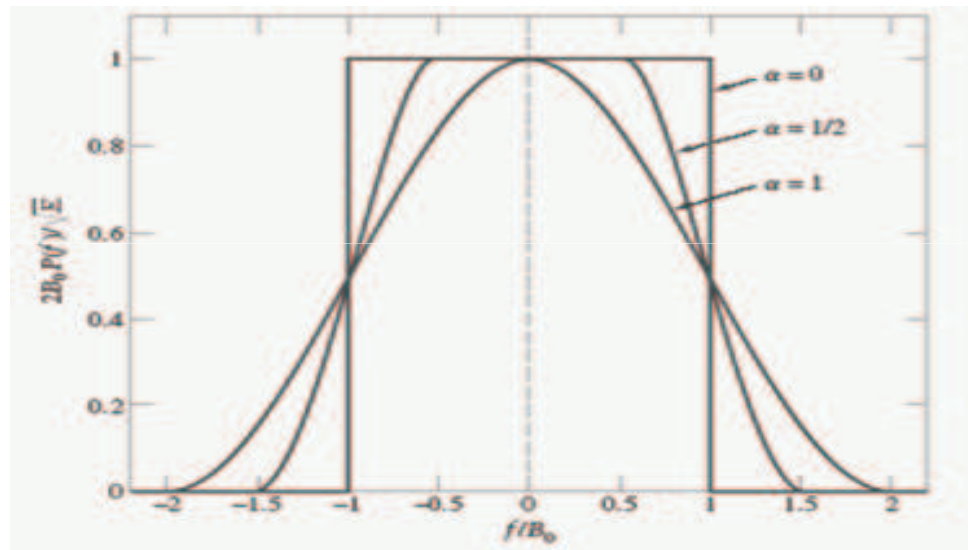
$$1 + \cos\left(\frac{\pi(|f| - f_1)}{2(B_0 - f_1)}\right): \text{ Mapped to } 1 + \cos(x), x \text{ in } [0, \pi].$$

# Example: Raised Cosine Spectrum

Roll-off factor, or excess-bandwidth factor (over Nyquist bw  $B_0$ ):

Cut-off frequency:

Bandwidth:



- $f_1$  and  $\alpha$  can be adjusted to control the trade-off between the bandwidth and length of the impulse response.
- $\alpha > 0$ : more bandwidth than Nyquist, but filter is shorter.

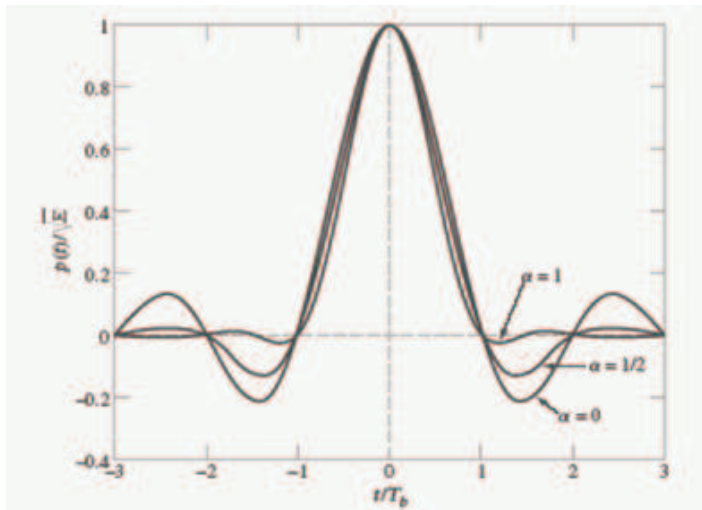


$$f_1 = (1 - \alpha)B_0$$

## Example: Raised Cosine Spectrum

A nice thing about raised cosine window is that its impulse response has closed-form expression:

This is a scaled sinc function:  $\alpha = 0 : \rightarrow p(t) = \sqrt{E} \text{sinc}(2B_0 t)$ .



- If rolloff factor  $\alpha$  increases
  - $f_1$  decreases
  - Bandwidth increases
  - But  $p(t)$  is shorter  $\rightarrow$  More robust to timing error.

# Root Raised Cosine Pulse

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- If the raised cosine pulse is used, we have

$$p(t) = g(t) * h(t) * q(t) = \text{Raised cosine function}$$

- One way to achieve this is:
  - Given the channel  $H(f)$ , use the first equation to find transmitter filter  $G(f)$ .
  - Received filter is the **root raised cosine**.

# Example: Bandwidth of T1 system

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- T1 system: multiplexing 24 telephone inputs.
- Bit duration:  $T_b = 0.647 \mu s$
- → Bit rate:  $R_b = 1/T_b = 1.544 \text{ Mb/s}$
- The Nyquist bandwidth is (minimal required BW):
  - A more realistic choice is to use  $\alpha = 1$ :
  - Note: the unit of bandwidth is **Hz**,  
and the unit of bit rate is **bits/sec (b/s)**.

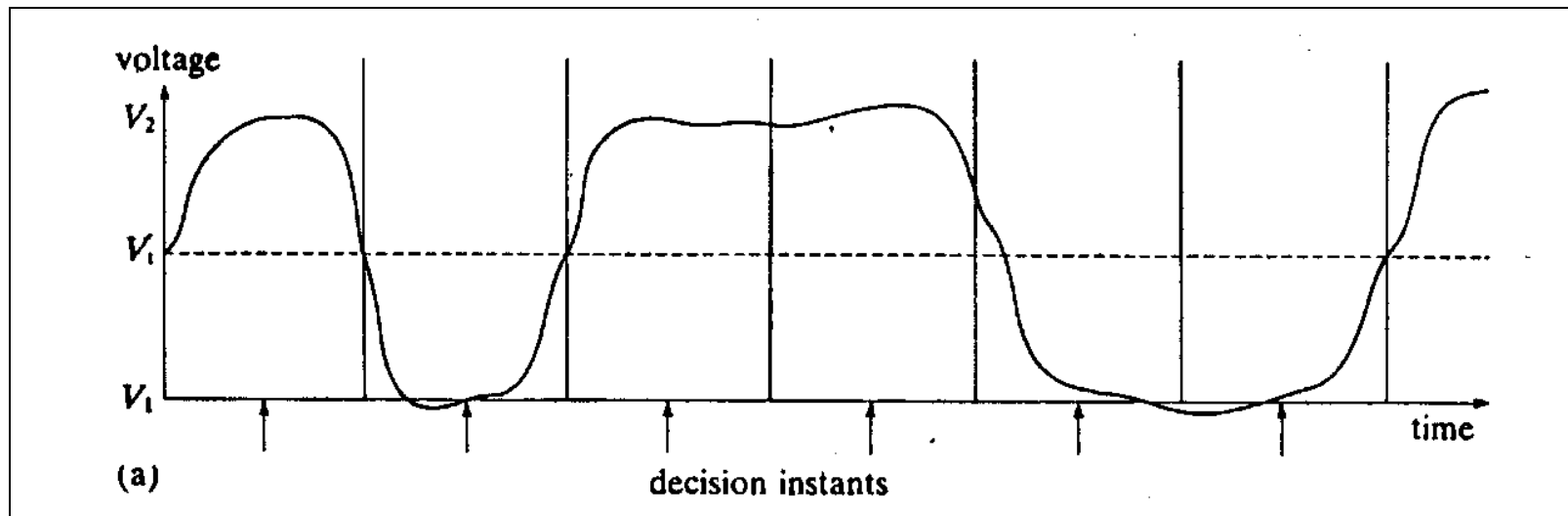
# Outline

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- 6.4 Raised cosine pulse spectrum
- 6.6 Eye Diagram

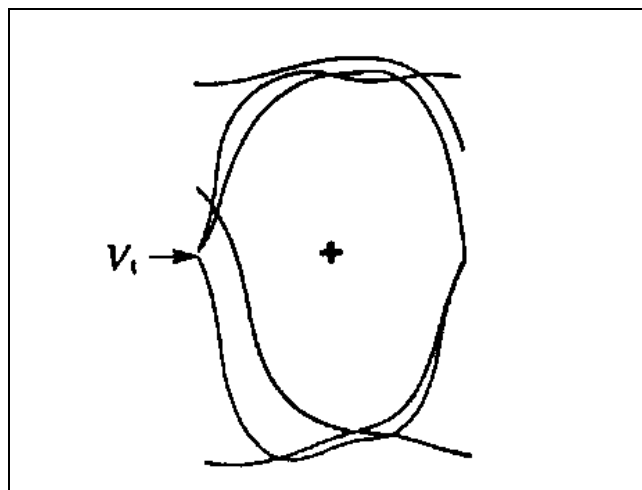
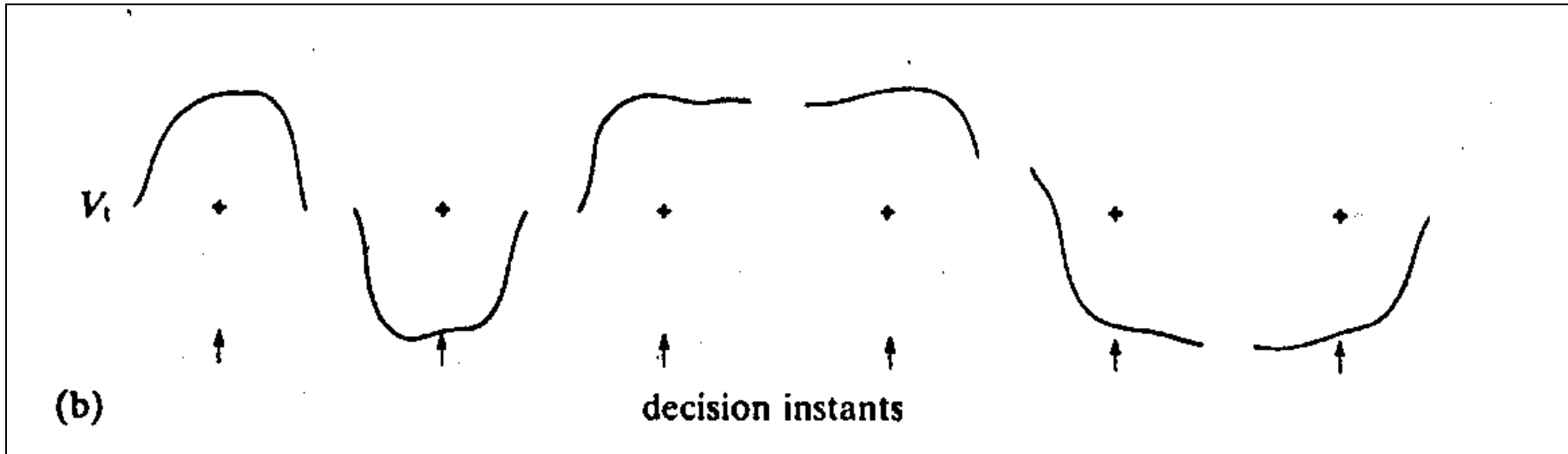
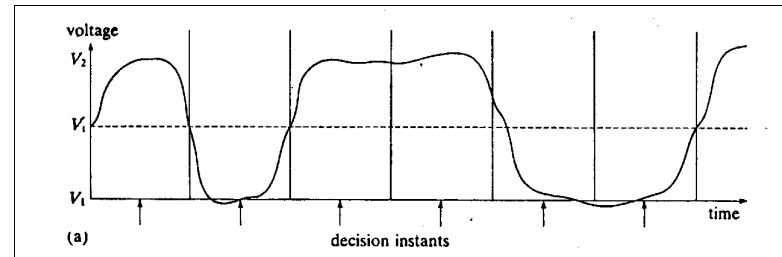
## 6.6 Eye Diagram

- An effective way to observe ISI



- Extract one or more symbol periods
- Superimpose all possible results
- Can be easily obtained by oscilloscope

cont ...



## cont ...

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### □ Easy to show on a scope

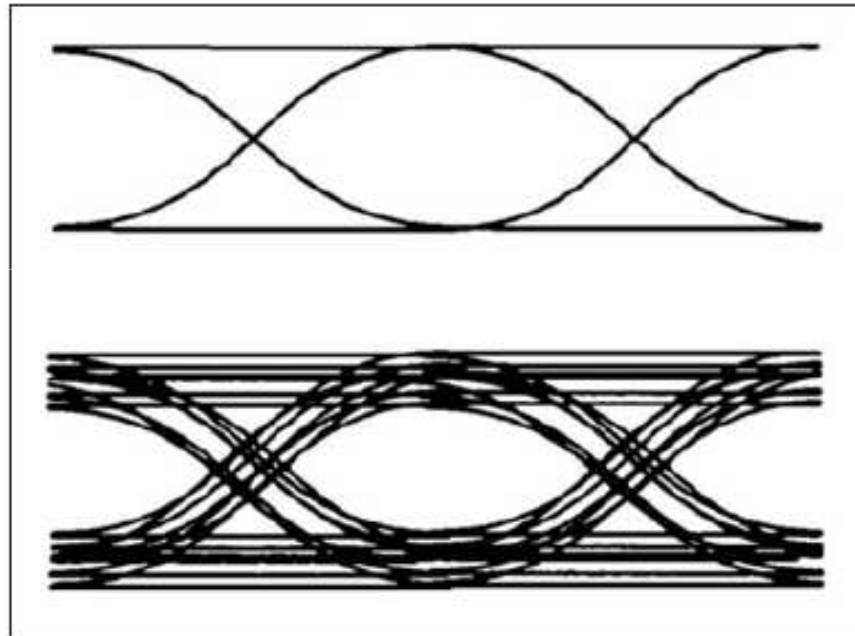
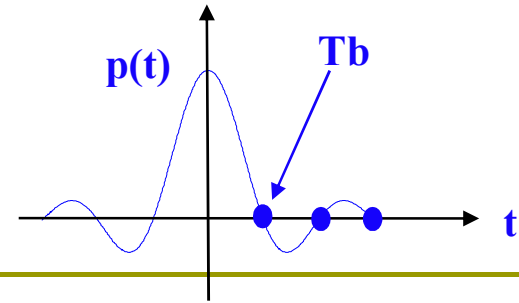
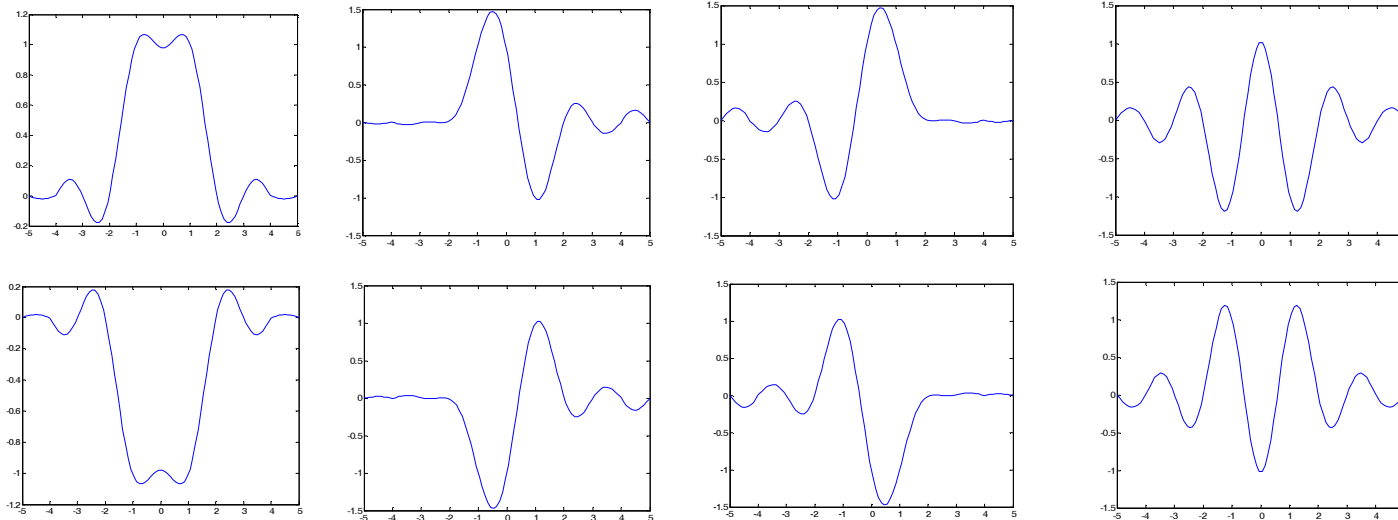


Figure 1 · At top is an undistorted eye diagram of a band-limited digital signal. The bottom eye pattern includes amplitude (noise) and phase (timing) errors. The various transition points can provide insight into the nature of the impairments.

# Example: sinc pulse



- If the composite filter  $p(t)$  is a sinc pulse:
- If only interferences from the immediate neighboring pulses are considered:  $\implies$  8 possibilities
  - $\{1, 1, 1\}$ ,  $\{1, 1, -1\}$ ,  $\{-1, 1, 1\}$ ,  $\{-1, 1, -1\}$
  - $\{-1, -1, -1\}$ ,  $\{-1, -1, 1\}$ ,  $\{1, -1, -1\}$ ,  $\{1, -1, 1\}$

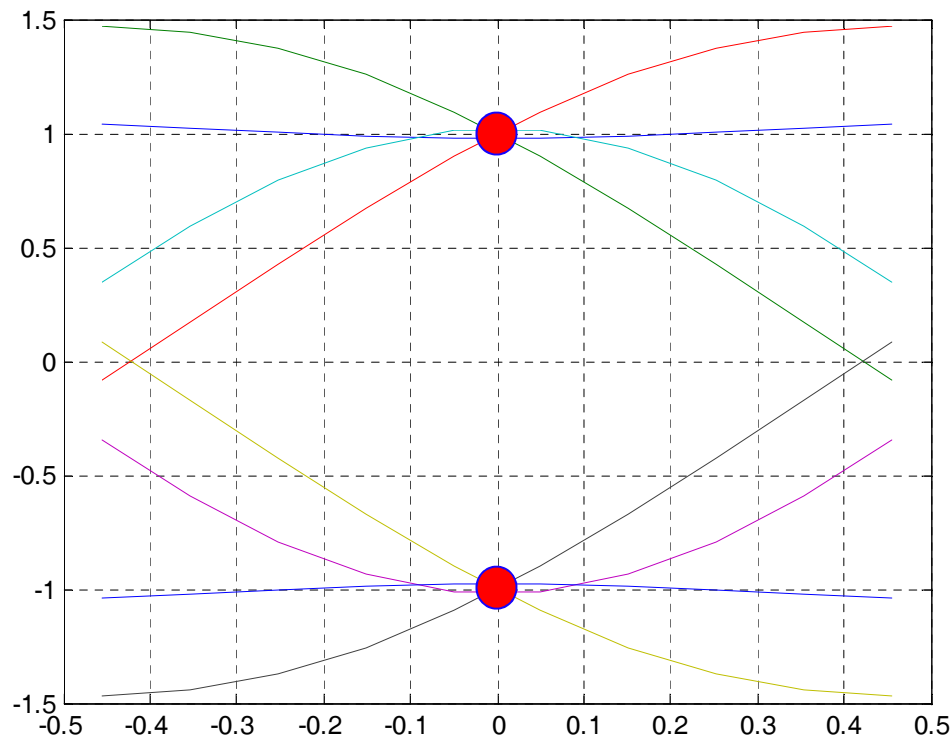






# Example: sinc pulse

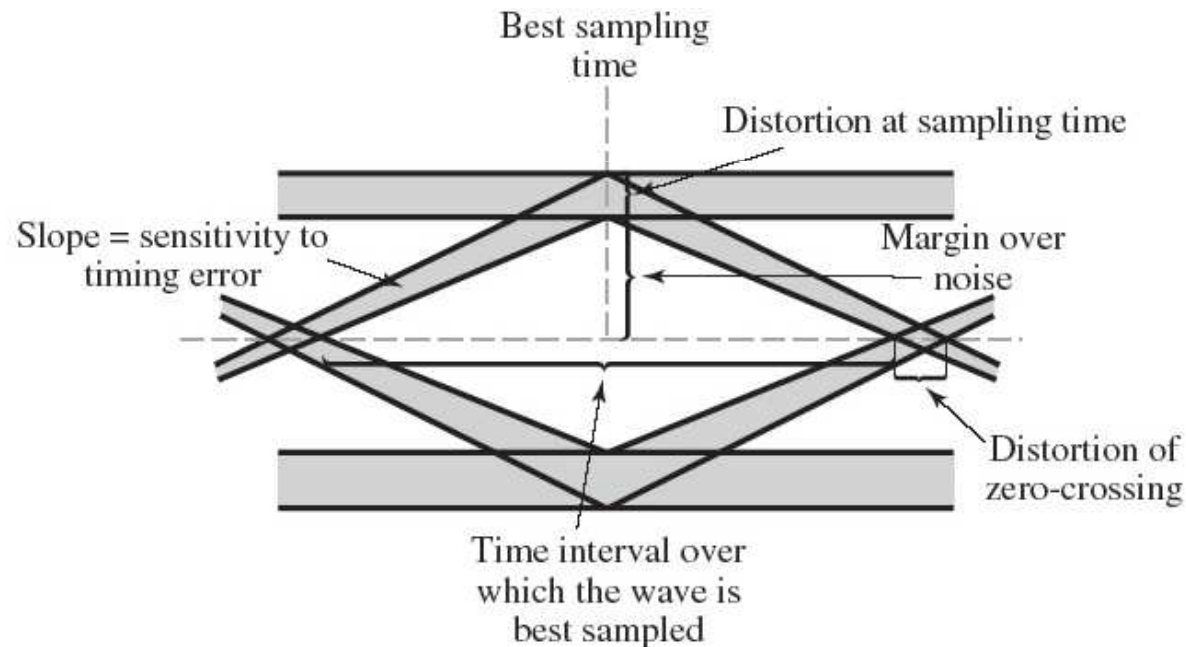
Details within  $[-T_b/2, T_b/2]$



If there is no noise and no timing error, the data 1 or -1 can be perfectly detected at time 0.

# Eye Diagram Summary

- Practical eye diagrams have some errors:



**FIGURE 6.6** Interpretation of the eye pattern for a baseband binary data transmission system.