## Simon Fraser University School of Engineering Science ENSC452/894: Advanced Digital System Design Fall 2009

## **Content of Proposal Document**

## **Guidelines:**

Below are a set of guidelines for the content of your project proposal. <u>Be sure to indicate the</u> <u>authorship of individual sections so I know who I am marking</u>.

**Introduction:** Provide an overview of the project. What is it you are trying to build and why? (*group*)

**Background:** Provide background on any technical concepts relevant to the application area of your project. (*group*)

System Overview: Provide an overview of the system including (but not limited to):

-a System Block Diagram (group)

-a Use-Case Diagram (group)

-an Algorithm Flow Chart (group)

-your design methodology (group and individual)

-how the project is divided among the two members (*individual*)

Project Milestones: Provide each week's milestones described in terms of the:

-goal (individual)

-how the goal will be demonstrated in the lab so that its achievement can be quantified *(individual)* 

-how the goal fits into the big picture (recall the system block diagram). (*individual*) Remember:

-it is important to *visibly* demonstrate that you have achieved a milestone to get marks for it.

-Please keep each Milestone's description to a maximum of 1 page (including any figures, etc)

**Testing Plans:** Describe how you plan to test your system during project development (*individual*)

**Design Concerns:** Describe the components of the system design that you feel might cause potential problems (*individual*)

**\*\*\*Project Milestones:** Along with the **hardcopy** of the proposal document that you are required to submit, you will also need to submit an excel spreadsheet of the milestones for the group. It should have 4 columns: Milestone, group member, goal, how it will be demonstrated. As an example:

Milestone	Group Member	Goal	How it will be marked
1	Ānn	Display colour on LCD scrren	Users can display select colours to screen using switches
1	Bob	Play sound over codec	Pre-recorded sounds will be played over the speaker
2 2			